



THINH Q. NGO

2D ANIMATOR

ABOUT ME

Hello! My name is Think Ngo, and my animation journey started in the winter of 2019 when I first received my first pen tablet as a Christmas gift. Coming from an acting background, I was always intrigued by character animation. Not long after discovering animation and learning the basics, I gave myself every opportunity to animate characters, especially their expressions and body language.

CONTACT ME

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EDUCATION

EXPECTED GRADUATION: JAN 2024

B.F.A IN ANIMATION, SAVANNAH COLLEGE OF ART AND DESIGN

GPA: 3.76

Relevant Coursework:

- Showed an aptitude to thrive in collaborative contexts in Collab Experience in Animation, Collab Experience: 2D Production Pipeline.
- Expanded character acting and prop interaction skills in Character Performance Essentials.
- Rigged and animated a short monologue with a puppet in 2D Animation: Character Set-up and Pipeline Creation.

Honors and Awards: Made the Dean's List in Winter 2020.

EXPERIENCE

SCAD STUDENT SHORT FILMS:

SQUEAKS - 2D ANIMATOR, CLEAN UP ARTIST

JUNE 2022 – AUGUST 2022, SAVANNAH, GA

Crew's size: 5

- Key framed 6 shots.
- Fully animated and colored 2 shots.

DIGITAL REALITY - 2D ANIMATOR, COLORIST, CLEAN UP ARTIST

JUNE 2022 – AUGUST 2022, SAVANNAH, GA

Crew's size: 6

- Developed props and environment for the film.
- Animated, cleaned up, and colored the first 3 shots of the film.

RELEVANT SKILLS

- Adept with Toon Boom Harmony, Photoshop, Krita, and After Effect
- Basic knowledge on modeling in Maya
- Can efficiently draw in perspective
- Bilingual (English and Vietnamese)

ACTIVITIES

Member of SCAD's Animation Organization and SCAD Film. Participated in SCAD Generate where +20 students hung out and analyzed a film.